

Comments received from Broad Street Redevelopment Public Meeting #2 (May 11, 2016):

- Maintain Broad Street but maybe move it
- Bulk and height are important to extend downtown
- Communal interior green space
- City needs more storefront-type commercial
- Ground level units seem uncomfortable
- Bike share
- Zip car
- 100 year lease of property
- Grand Ave to Forest Access
- Establish a historic district ordinance
- Commercial on Forest
- Does Commercial work on Broad?
- Way too much surface parking for a downtown project
- Looks like former Busch's site
- Need Include Public Art Spaces Resting Vistas
- Relocate Broad Street east of development
- View from River/Park is very important
- More creativity in layout of building and parking
- Long building don't fit character of Dexter
- Eliminate wave of buildings along park
- View from the creek is more important
- No big flat walls of balconies
- Extend residential down Grand
- Screen parking behind (east)
- Continue Grand Streetscape
- Any provision for workforce housing?
- Any less expensive units
- Ask city for a reduction in parking
- Slant buildings 3 or 5 degrees to add interest to entire project
- Short wall to separate living units from pathway
- Demark the park from the living units
- Why is the Developer using terminology that indicates they have a complete concept?
- Establishing ideas is the point of the meeting
- Parking is now a problem will the project make it worse?
- Why so many 75% one bedrooms?
- Make more money from smaller units
- Break up parking
- Building Mass > Parking
- A true parking lot would not add that "something extra"
- How it feels in context to downtown is more important
- All Residential no Commercial
- Density
- Asphalt parking public parking?
- Broad Street issue
- Limit the art
- No more than 3 stories
- Broad Street will be an issue